

more on vectors: $\vec{A} \cdot (\vec{B} \times \vec{C}) = \begin{vmatrix} A_1 & A_2 & A_3 \\ B_1 & B_2 & B_3 \\ C_1 & C_2 & C_3 \end{vmatrix} = \begin{vmatrix} C_1 & C_2 & C_3 \\ A_1 & A_2 & A_3 \\ B_1 & B_2 & B_3 \end{vmatrix} = \vec{C} \cdot (\vec{A} \times \vec{B})$

gives volume of solid parallelepiped formed with edges $\vec{A}, \vec{B}, \vec{C}$

$= (\vec{A} \times \vec{B}) \cdot \vec{C}$

A unit vector that depends on parameters α, β, γ : $\hat{u}(\alpha, \beta, \gamma)$

then: $\hat{u} \cdot \frac{\partial \hat{u}}{\partial \alpha} = 0$ i.e. $\hat{u} \perp \frac{\partial \hat{u}}{\partial \alpha}$

Moving thru fluid: backwards drag force = $-f(u)\hat{u}$

Approx: $f(u) = b v + c v^2$

Stokes Law \leftarrow approx: $\frac{1}{2} \rho A C_D$

density \downarrow drag coeff \leftarrow

\uparrow area

For a sphere $b = 6\pi R \eta$ (viscosity)

A low speeds linear term most significant; high speeds quadratic most significant. For "every day" cases usually quadratic most significant

Case I: Linear Drag: $F_{net} = m\vec{g} - b\vec{v} = m\dot{\vec{v}}$

\leftarrow 1st order, linear non homo

Important Note: this linear diff eq "separates" into diff eqs for x, y, z - with no connection between the directions - so can solve each separately

Horizontal Direction: $-b v_x = m \dot{v}_x$ $\tau \equiv \frac{b}{m}$

$-\frac{1}{\tau} v_x = \dot{v}_x$

"separate the diff eq" $\rightarrow -\frac{1}{\tau} dt = \frac{dv_x}{v_x} \rightarrow -\frac{1}{\tau} t = \ln(v_x) - \ln(v_{x0}) = \ln(v_x/v_{x0})$

$\frac{dx}{dt} = v_x = v_{x0} e^{-t/\tau}$

"separate the diff eq" $dx = v_{x0} e^{-t/\tau} dt$

$x - x_0 = -\tau v_{x0} (e^{-t/\tau} - 1)$

\uparrow Not max displacement (at $t \rightarrow \infty$)
i.e. τv_{x0}

Vertical Direction:

↓ y

$$mg - bv_y = m \dot{v}_y \rightarrow g = \dot{v}_y + \frac{1}{\tau} v_y$$

homo solution: $v_y = A e^{-t/\tau}$

↑ any constant

particular solution $v_y = g\tau$ constant

general solution: $v_y = A e^{-t/\tau} + g\tau$

↑ express in terms of initial velocity v_{y0}

$$v_y = (v_{y0} - g\tau) e^{-t/\tau} + g\tau$$

↑ terminal velocity

$$\frac{dy}{dt} = (v_{y0} - g\tau) e^{-t/\tau} + g\tau$$

$$y - y_0 = -\tau (v_{y0} - g\tau) (e^{-t/\tau} - 1) + g\tau t$$

Case II: quadratic Drag $\vec{F}_{net} = mg - c v^2 \hat{v} = m \dot{\vec{v}}$

$$c = \gamma \vec{v}$$

diff eq for x will involve $v_y \neq v_z \dots$ YUCK!
 $\rightarrow \sqrt{v_x^2 + v_y^2 + v_z^2}$

Case IIa: quadratic Drag with purely horizontal motion

$-c v_x^2 = m \dot{v}_x \rightarrow$ There is an error here. If $v_{y0} < 0$ F_{net} would also be < 0 so would "accelerate" [more negative velocity]

$$-\frac{c}{m} dt = \frac{dv}{v^2}$$

So we are assuming $v_x > 0$

↳ " v^2 " should be $|v|v$

$$-\frac{c}{m} t = -\frac{1}{v} \Big|_{v_0}^v = \frac{1}{v_0} - \frac{1}{v}$$

$$\frac{1}{v} = \frac{1}{v_0} + \frac{c}{m} t$$

$$v = \frac{1}{\frac{1}{v_0} + \frac{c}{m} t}$$

Note: as $t \rightarrow \infty$ $v \rightarrow 0$

$$dx = \frac{dt}{\frac{1}{v_0} + \frac{c}{m} t}$$

$$x - x_0 = \frac{m}{c} \ln \left(\frac{1}{v_0} + \frac{c}{m} t \right) \Big|_0^t$$

$$= \frac{m}{c} \ln \left(\frac{\frac{1}{v_0} + \frac{c}{m} t}{\frac{1}{v_0}} \right)$$

$$= \frac{m}{c} \ln \left(1 + \frac{v_0 c}{m} t \right)$$

note: as $t \rightarrow \infty$ also $x - x_0 \rightarrow \infty$ (but slowly)

Case IIb: quadratic drag with purely vertical motion

↓ y

$$g - \frac{c}{m} v^2 = \dot{v} \rightarrow \text{note } v_T = \sqrt{\frac{mg}{c}}$$

$$\frac{c}{m} (v_T^2 - v^2)$$

$$\frac{c}{m} dt = \frac{dv}{v_T^2 - v^2}$$

$$\frac{c}{m} t = \frac{1}{v_T} \tanh^{-1} \left(\frac{v}{v_T} \right) \Big|_0^v \leftarrow \text{ Dwight 140.1}$$

← assumed started from rest

$$v_T \tanh \left(\frac{cv_T t}{m} \right) = v$$

$$v_T \tanh \left(\frac{cv_T t}{m} \right) dt = dy$$

$$\frac{m}{c} \log \left(\cosh \left(\frac{cv_T t}{m} \right) \right) = y - y_0 \leftarrow \text{ Dwight 687.11}$$

Remarks: For large x $\log(\cosh(x)) \approx x - \log 2$
 $\hookrightarrow \approx \frac{e^x}{2}$

So $\frac{m}{c} \log \left(\cosh \left(\frac{cv_T t}{m} \right) \right) \approx \frac{v_T t}{2} - \frac{m}{c} \ln 2$
 \hookrightarrow so is moving at speed = v_T

More reduced notation: $\frac{\partial \mathcal{F}}{\partial x} = \partial_x \mathcal{F} = f, x$

General case (x & y motion) requires Mathematics
 (see attached)

